



Newton Youth Soccer

3 v. 3 Playing Rules

1st Grade

I. The Field

1- Dimensions and Marking

The field of play will be between 30 and 40 yards in length and between 15 and 25 yards in width. The field is divided into 2 halves. The goal and touchlines will be marked by thick white lines or flat cones. No center circle required.

The goalkeeper area extends from the goal line to a parallel line 6 yards into the field. This area is bound the left and right touchlines and the keeper is allowed to use his hands within this area.

2- Goals

The goals will be provided by NYS.

II. The Ball

A size three ball made of leather or other suitable material will be used.

III. Number of Players

The team roster normally has 6 players. Three players are in the field at one time. A keeper and 2 field players. To the extent possible all players will get equal playing time.

IV. Duration of Game

The game consists of 4 quarters, each 12 minutes in duration. Two minutes break between quarters and 5-minute break at the half will be allowed.

V. Referee

Referees are not required for games in this age group. The coaches should take turn to control the game and keep track of the time elapsed.

VI. The Start of Play

The game starts with the ball placed in the center point in the middle of the field and kicked forward.

VII. Method of Play

- 1- Goal kicks are taken 2 yards in front of the goal
- 2- Only the keeper is allowed during goal kicks. The keeper should wear a distinctive shirt to indicate he is the keeper.
- 3- After a goal is scored, the restart occurs at the center point of the field.
- 4- After five minutes into each quarter, the players in the field may be substituted with the players on the bench.
- 5- Every player on the team will play keeper for at least one shift. When his team is in possession of the ball, the keeper is encouraged to play like a field player. He should not hang back in his goal.
- 6- All fouls will result in indirect free kicks with the opponent at least 3 yards away. The coach should explain the infraction.
- 7- There are no offsides and no penalty kicks.
- 8- Balls crossing the touchlines will be restarted with throw-ins. Balls crossing the goal lines touched last by the defensive player will result in a corner kick for the other team.
- 9- Coaching from the sidelines should be minimal. Allow the players to play the game. A typical team format should have 2 forwards and a keeper.